BCA206: Data Structure Using C Examination Scheme **Teaching Scheme** Class Test -12 Marks Lectures: 3 hrs/Week Tutorials: 1 hr/Week Teachers Assessment - 6Marks Attendance - 12 Marks End Semester Exam - 70 marks Credits: 4 Prerequisite: -1. Familiarity with the fundamentals of C or other programming language 2. A solid background in mathematics, including probability, set theory

Course Objectives:

- To learn the basics of abstract data types.
- 2. To learn the principles of linear and nonlinear data structures.
- 3. To build an application using sorting and searching.

Detailed Syllabus

UNIT I (10 Hours)

Introduction Data Structure: Introduction to Data Structure, Classification of data Structure, Operation on data structure, Top down and Bottom-up approaches to algorithm, Analysis of algorithm, Frequency count, Complexity measures in terms of time and space.

UNIT II (10 Hours)

Arrays: Representation of array (single & multi dimensional arrays), Traversing, insertion and deletion operations. Merging, matrix addition, subtraction, multiplication, transpose, sparse matrix

UNIT III (10 Hours)

Stacks: Introduction to stack, primitive operation on stack, Stacks application: Infix, post fix, Prefix and Recursion.

Queues: Introduction to queues, Primitive Operations on the Queues, Circular queue, Dequeue, Priority queue, Applications of queue.

UNIT IV (10 Hours)

Linked List: Introduction to the Linked List, Basic operations on linked list, Header nodes, Doubly Linked List, Circular Linked List, and Application of Linked List.

UNIT V (6 Hours)

Trees: Basic Terminology, Binary Trees, Tree Representations using Array & Linked List, Basic operation on Binary tree, Traversal of binary trees:- In order, Preorder & post order, Application of Binary tree, Threaded binary tree, Heap Tree, B-tree & Height balanded tree.

UNIT VI (10 Hours)

Searching and Sorting: Sequential search & binary search, Hashing, sorting method (Insertion sort, Selection sort, Bubble sort, Quick sort, Merge sort, Heap sort).

Department of Computer Applications Faculty of Computer Applications

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 Text and Reference Books Data Structures and Program Design in C, R.L. Kruse, B.P. Leur Data Structures, Seymour Lipscutz, Mcgraw Hill Publication, 20 Data structures using C, Aaron M.Tenanbaum, Pearson educatio Data structure through C, Yashvant Kanetkar, BPB Publication, 	09 n, 2004.	
Course Outcomes:		
1. Solving problems and simulate the insertion and deletion by us		
2. Understanding the concept and recognize the basic terminology us	ed in computer programming	
3. Write, Compile and Debug programs in C language and use d programs.	ifferent data types for writing t	he
4. Design programs connecting decision structures, loops and function	ns.	
5. Understand the dynamic behavior of memory by the use of pointe	rs ,	
6. Use different data structures and create / manipulate basic data fireal world problems.	les and developing applications	for